TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

MakeZombie	GetOption	operator new
DoError	GetObjectInfo	operator new[]
TObject	GetTitle	operator delete
TObject	HandleTimer	operator delete[]
operator=	Hash	SetBit
AppendPad	InheritsFrom	SetBit
Browse	InheritsFrom	ResetBit
ClassName	Inspect	TestBit
Clear	IsFolder	TestBits
Clone	IsEqual	InvertBit
Compare	IsSortable	Info
Copy	IsOnHeap	Warning
Delete	IsZombie	Error
DistancetoPrimitive	Notify	SysError
Draw	Is	Fatal
DrawClass	Paint	AbstractMethod
DrawClone	Pop	MayNotUse
Dump	Print	GetDtorOnly
Execute	Read	SetDtorOnly
Execute	RecursiveRemove	GetObjectStat
ExecuteEvent	SavePrimitive	SetObjectStat
FindObject	SetDrawOption	Class
FindObject	SetUniqueID	Class_Name
GetDrawOption	UseCurrentStyle	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	Streamer
GetIconName	operator new[]	

Analog

lrecl	COMthres
pfile	CLUSthr[3]
in	mxclust
ftit	mxstrip
avnoise	Nchan
his[200]	Nreg
prof[10]	Nexcl
his2[5]	ssign
chan	reg
chis[10]	excld
Nevt	skip
ffile[100]	sample
NNchan	fgIsA
nupdate	
COMhard	

prepare_file	SetExclude
Analog	GetPedestals
pedes	DrawEvent
GetEvent	operator()
CommonMode	Class
ana	Class_Name
Cluster	IsA
Book_histograms	ShowMembers
Reset_histograms	Streamer
GetParams	StreamerNVirtual
SetRegions	