TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

MakeZombie	GetOption	operator new
DoError	GetObjectInfo	operator new[]
TObject	GetTitle	operator delete
TObject	HandleTimer	operator delete[]
operator=	Hash	SetBit
AppendPad	InheritsFrom	SetBit
Browse	InheritsFrom	ResetBit
ClassName	Inspect	TestBit
Clear	IsFolder	TestBits
Clone	IsEqual	InvertBit
Compare	IsSortable	Info
Copy	IsOnHeap	Warning
Delete	IsZombie	Error
DistancetoPrimitive	Notify	SysError
Draw	Is	Fatal
DrawClass	Paint	AbstractMethod
DrawClone	Pop	MayNotUse
Dump	Print	GetDtorOnly
Execute	Read	SetDtorOnly
Execute	RecursiveRemove	GetObjectStat
ExecuteEvent	SavePrimitive	SetObjectStat
FindObject	SetDrawOption	Class
FindObject	SetUniqueID	Class_Name
GetDrawOption	UseCurrentStyle	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	Streamer
GetIconName	operator new[]	

TFTP

fHost	fSocket
fUser	fBytesWrite
fPort	fBytesRead
fParallel	fgBytesWrite
fWindowSize	fgBytesRead
fProtocol	kDfltBlockSize
fLastBlock	kDfltWindowSize
fBlockSize	kBinary
fMode	kAscii
fRestartAt	fgIsA
fCurrentFile	

TFTP	ChangePermission
TFTP	Close
operator=	Binary
Init	Ascii
PrintError	put
Recv	get
SetMode	cd
TFTP	mkdir
SetBlockSize	rmdir
GetBlockSize	ls
SetRestartAt	pwd
GetRestartAt	mv
GetMode	rm
IsOpen	chmod
Print	bye
PutFile	bin
GetFile	ascii
ChangeDirectory	Class
MakeDirectory	Class_Name
DeleteDirectory	IsA
ListDirectory	ShowMembers
PrintDirectory	Streamer
RenameFile	
DeleteFile	