TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

MakeZombie	GetOption	operator new
DoError	GetObjectInfo	operator new[]
TObject	GetTitle	operator delete
TObject	HandleTimer	operator delete[]
operator=	Hash	SetBit
AppendPad	InheritsFrom	SetBit
Browse	InheritsFrom	ResetBit
ClassName	Inspect	TestBit
Clear	IsFolder	TestBits
Clone	IsEqual	InvertBit
Compare	IsSortable	Info
Copy	IsOnHeap	Warning
Delete	IsZombie	Error
DistancetoPrimitive	Notify	SysError
Draw	Is	Fatal
DrawClass	Paint	AbstractMethod
DrawClone	Pop	MayNotUse
Dump	Print	GetDtorOnly
Execute	Read	SetDtorOnly
Execute	RecursiveRemove	GetObjectStat
ExecuteEvent	SavePrimitive	SetObjectStat
FindObject	SetDrawOption	Class
FindObject	SetUniqueID	Class_Name
GetDrawOption	UseCurrentStyle	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	Streamer
GetIconName	operator new[]	

TNamed

fName
fTitle
fgIsA

TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers
Streamer

TFormula

fNdim	fNames
fNpar	fFunctions
fNoper	fAlreadyFound
fNconst	kConstants
fNumber	kStrings
fNval	kVariable
fNstring	kFunctionCall
fExpr	kNotGlobal
fOper	kInitialized
fConst	fgIsA
fParams	

ClearFormula	GetParameter
IsInitialized	GetParameter
GetOperType	GetParameters
IsString	GetParameters
TFormula	GetParName
TFormula	GetParNumber
TFormula	Print
operator=	SetNumber
Analyze	SetParameter
AnalyzeFunction	SetParameter
Compile	SetParameters
Copy	SetParameters
Clear	SetParName
DefinedString	SetParNames
DefinedValue	Update
DefinedVariable	Class
Eval	Class_Name
EvalPar	IsA
GetNdim	ShowMembers
GetNpar	Streamer
GetNumber	
GetExpFormula	