## TObject

| | | |
|---|---|---|
| fUniqueID | kNotDeleted | kWriteDelete |
| fBits | kZombie | fgIsA |
| fgDtorOnly | kBitMask | |
| fgObjectStat | kSingleKey | |
| kIsOnHeap | kOverwrite | |

| | | |
|---|---|---|
| MakeZombie | GetOption | operator new |
| DoError | GetObjectInfo | operator new[] |
| TObject | GetTitle | operator delete |
| TObject | HandleTimer | operator delete[] |
| operator= | Hash | SetBit |
| AppendPad | InheritsFrom | SetBit |
| Browse | InheritsFrom | ResetBit |
| ClassName | Inspect | TestBit |
| Clear | IsFolder | TestBits |
| Clone | IsEqual | InvertBit |
| Compare | IsSortable | Info |
| Copy | IsOnHeap | Warning |
| Delete | IsZombie | Error |
| DistancetoPrimitive | Notify | SysError |
| Draw | Is | Fatal |
| DrawClass | Paint | AbstractMethod |
| DrawClone | Pop | MayNotUse |
| Dump | Print | GetDtorOnly |
| Execute | Read | SetDtorOnly |
| Execute | RecursiveRemove | GetObjectStat |
| ExecuteEvent | SavePrimitive | SetObjectStat |
| FindObject | SetDrawOption | Class |
| FindObject | SetUniqueID | Class_Name |
| GetDrawOption | UseCurrentStyle | IsA |
| GetUniqueID | Write | ShowMembers |
| GetName | operator new | Streamer |
| GetIconName | operator new[] | |

## TNamed

fName
fTitle
fgIsA

TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers
Streamer

## TSpline

fDelta
fXmin
fXmax
fNp
fKstep
fHistogram
fGraph
fNpx
fgIsA

BuildCoeff
GetKnot
Draw
GetNpx
Paint
Eval
SetNpx
Class
Class_Name
IsA
ShowMembers
Streamer

## TAttLine

fLineColor
fLineStyle
fLineWidth
fgIsA

TAttLine
TAttLine
Copy
DistancetoLine
GetLineColor
GetLineStyle
GetLineWidth
Modify
ResetAttLine
SaveLineAttributes
SetLineAttributes
SetLineColor
SetLineStyle
SetLineWidth
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

## TAttFill

fFillColor
fFillStyle
fgIsA

TAttFill
TAttFill
Copy
GetFillColor
GetFillStyle
IsTransparent
Modify
ResetAttFill
[redacted]es