TObject

fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	

MakeZombie	GetOption	operator new
DoError	GetObjectInfo	operator new[]
TObject	GetTitle	operator delete
TObject	HandleTimer	operator delete[]
operator=	Hash	SetBit
AppendPad	InheritsFrom	SetBit
Browse	InheritsFrom	ResetBit
ClassName	Inspect	TestBit
Clear	IsFolder	TestBits
Clone	IsEqual	InvertBit
Compare	IsSortable	Info
Copy	IsOnHeap	Warning
Delete	IsZombie	Error
DistancetoPrimitive	Notify	SysError
Draw	Is	Fatal
DrawClass	Paint	AbstractMethod
DrawClone	Pop	MayNotUse
Dump	Print	GetDtorOnly
Execute	Read	SetDtorOnly
Execute	RecursiveRemove	GetObjectStat
ExecuteEvent	SavePrimitive	SetObjectStat
FindObject	SetDrawOption	Class
FindObject	SetUniqueID	Class_Name
GetDrawOption	UseCurrentStyle	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	Streamer
GetIconName	operator new[]	

TVirtualProof

fgIsA	

Ping	GetUser
Exec	GetWorkDir
Process	GetImage
DrawSelect	GetPort
StopProcess	GetRemoteProtocol
AddInput	GetClientProtocol
ClearInput	GetStatus
GetOutput	GetLogLevel
GetOutputList	GetParallel
SetParallel	GetBytesRead
SetLogLevel	GetRealTime
Close	GetCpuTime
Print	IsMaster
ShowCache	IsValid
ClearCache	IsParallel
ShowPackages	SetActive
ShowEnabledPackages	Progress
ClearPackages	Feedback
ClearPackage	Class
EnablePackage	Class_Name
UploadPackage	IsA
GetMaster	ShowMembers
GetConfDir	Streamer
GetConfFile	

TQObject

fListOfSignals	fgIsA
fListOfConnections	

GetSender	Connect
GetSenderClassName	Disconnect
ConnectToClass	HighPriority
ConnectToClass	LowPriority
CheckConnectArgs	HasConnection
TQObject	NumberOfSignals
GetListOfClassSignals	NumberOfConnections
GetListOfSignals	Connected
GetListOfConnections	Disconnected
Emit	Destroyed
Emit	ChangedBy
Emit	Message
Emit	Connect
Emit	Connect
Emit	Disconnect
Emit	Disconnect
Emit	LoadRQ_OBJECT
Emit	Class
Emit	Class_Name
Emit	IsA
Emit	ShowMembers
Emit	Streamer
Emit	StreamerNVirtual
Emit	
Emit	