

| TObject             |                  |                     |
|---------------------|------------------|---------------------|
| fUniqueID           | kIsReferenced    | kZombie             |
| fBits               | kHasUUID         | kBitMask            |
| fgDtorOnly          | kCannotPick      | kSingleKey          |
| fgObjectStat        | kNoContextMenu   | kOverwrite          |
| kCanDelete          | kInvalidObject   | kWriteDelete        |
| kMustCleanup        | kIsOnHeap        | fgIsA               |
| kObjInCanvas        | kNotDeleted      |                     |
| @~TObject           | GetOption        | operator new        |
| MakeZombie          | GetObjectInfo    | operator new@[@]    |
| DoError             | GetTitle         | operator delete     |
| TObject             | HandleTimer      | operator delete@[@] |
| TObject             | Hash             | operator delete     |
| operator=           | InheritsFrom     | operator delete@[@] |
| AppendPad           | InheritsFrom     | SetBit              |
| Browse              | Inspect          | SetBit              |
| ClassName           | IsFolder         | ResetBit            |
| Clear               | IsEqual          | TestBit             |
| Clone               | IsSortable       | TestBits            |
| Compare             | IsOnHeap         | InvertBit           |
| Copy                | IsZombie         | Info                |
| Delete              | Notify           | Warning             |
| DistancetoPrimitive | Is               | Error               |
| Draw                | Paint            | SysError            |
| DrawClass           | Pop              | Fatal               |
| DrawClone           | Print            | AbstractMethod      |
| Dump                | Read             | MayNotUse           |
| Execute             | RecursiveRemove  | GetDtorOnly         |
| Execute             | SavePrimitive    | SetDtorOnly         |
| ExecuteEvent        | SetDrawOption    | GetObjectStat       |
| FindObject          | SetUniqueID      | SetObjectStat       |
| FindObject          | UseCurrentStyle  | Class               |
| GetDrawOption       | Write            | Class_Name          |
| GetUniqueID         | Write            | IsA                 |
| GetName             | operator new     | ShowMembers         |
| GetIconName         | operator new@[@] |                     |

| TParticle        |                     |
|------------------|---------------------|
| fPdgCode         | fVx                 |
| fStatusCode      | fVy                 |
| fMother[2]       | fVz                 |
| fDaughter[2]     | fVt                 |
| fWeight          | fPolarTheta         |
| fCalcMass        | fPolarPhi           |
| fPx              | fParticlePDG        |
| fPy              | fgIsA               |
| fPz              |                     |
| fE               |                     |
| @~TParticle      | P                   |
| TParticle        | Pt                  |
| TParticle        | Energy              |
| TParticle        | Eta                 |
| TParticle        | Phi                 |
| GetStatusCode    | Theta               |
| GetPdgCode       | SetFirstMother      |
| GetFirstMother   | SetMother           |
| GetMother        | SetLastMother       |
| GetSecondMother  | SetFirstDaughter    |
| IsPrimary        | SetDaughter         |
| GetFirstDaughter | SetLastDaughter     |
| GetDaughter      | SetCalcMass         |
| GetLastDaughter  | SetPolarisation     |
| GetCalcMass      | SetPolarisation     |
| GetMass          | SetStatusCode       |
| GetNDaughters    | SetWeight           |
| GetWeight        | SetMomentum         |
| GetPolarisation  | SetMomentum         |
| GetPDG           | SetProductionVertex |
| Beauty           | SetProductionVertex |
| Charm            | Paint               |
| Strangeness      | Print               |
| Momentum         | Sizeof3D            |
| ProductionVertex | DistancetoPrimitive |
| Vx               | ExecuteEvent        |
| Vy               | GetName             |
| Vz               | GetTitle            |
| T                | Class               |
| R                | Class_Name          |
| Rho              | IsA                 |
| Px               | ShowMembers         |
| Py               | Streamer            |
| Pz               |                     |

| TAttLine       |                   |
|----------------|-------------------|
| fLineColor     | fgIsA             |
| fLineStyle     |                   |
| fLineWidth     |                   |
| @~TAttLine     | SetLineAttributes |
| TAttLine       | SetLineColor      |
| TAttLine       | SetLineStyle      |
| Copy           | SetLineWidth      |
| DistancetoLine | Class             |
| GetLineColor   | Class_Name        |
| GetLineStyle   | IsA               |
| GetLineWidth   | ShowMembers       |
| Modify         | Streamer          |
| ResetAttLine   | StreamerNVirtual  |